

Object Recognition

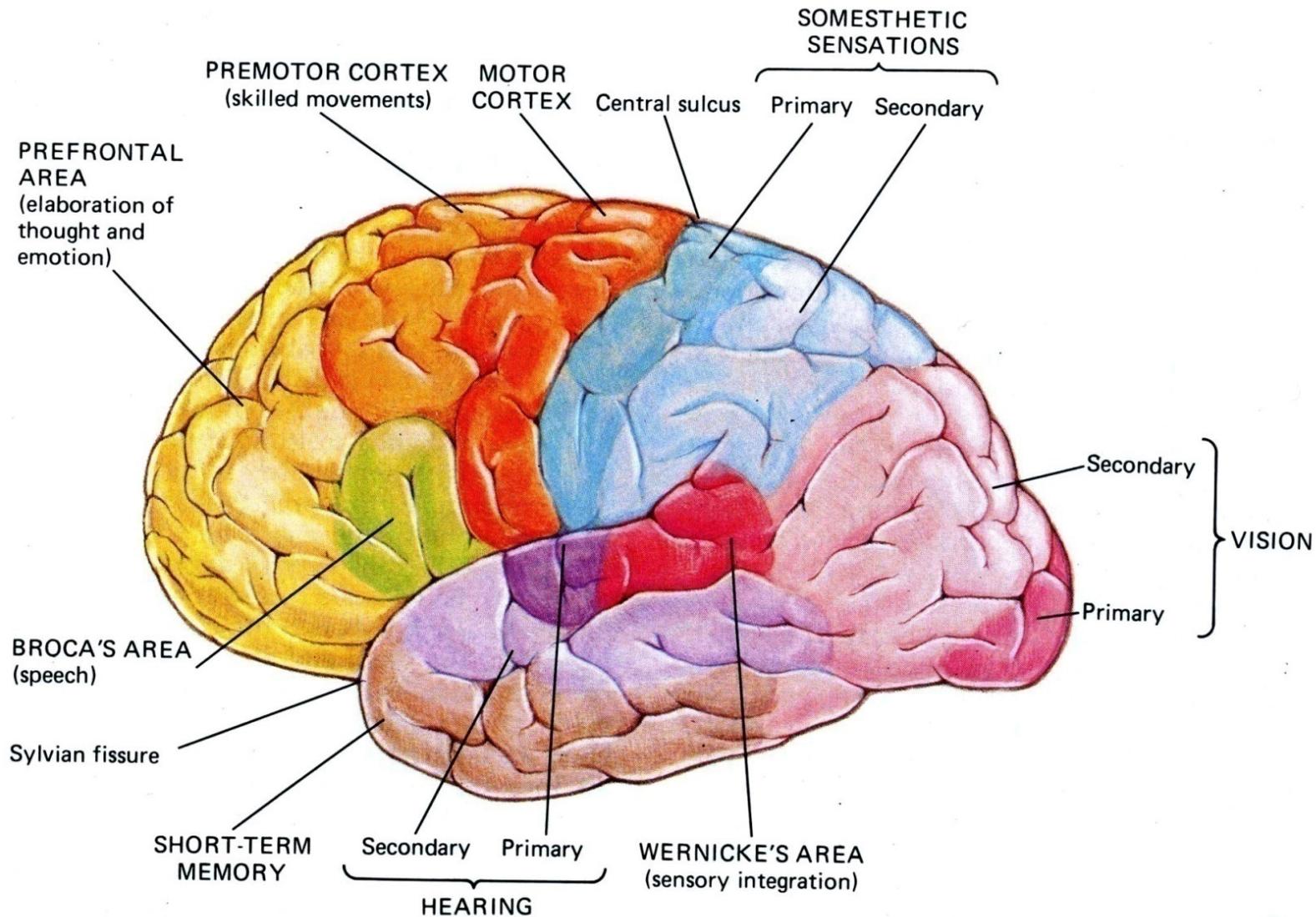
Michael S. Beauchamp, Ph.D.

Associate Professor
Department of Neurobiology and Anatomy

Michael.S.Beauchamp@uth.tmc.edu

Cognitive Neuroscience. Anne Sereno, Course Director

Introduction



Relationship between object recognition and multisensory integration

- Independent sources of information about the world

auditory



visual



Relationship between object recognition and multisensory integration

- Independent sources of information about the world

texture



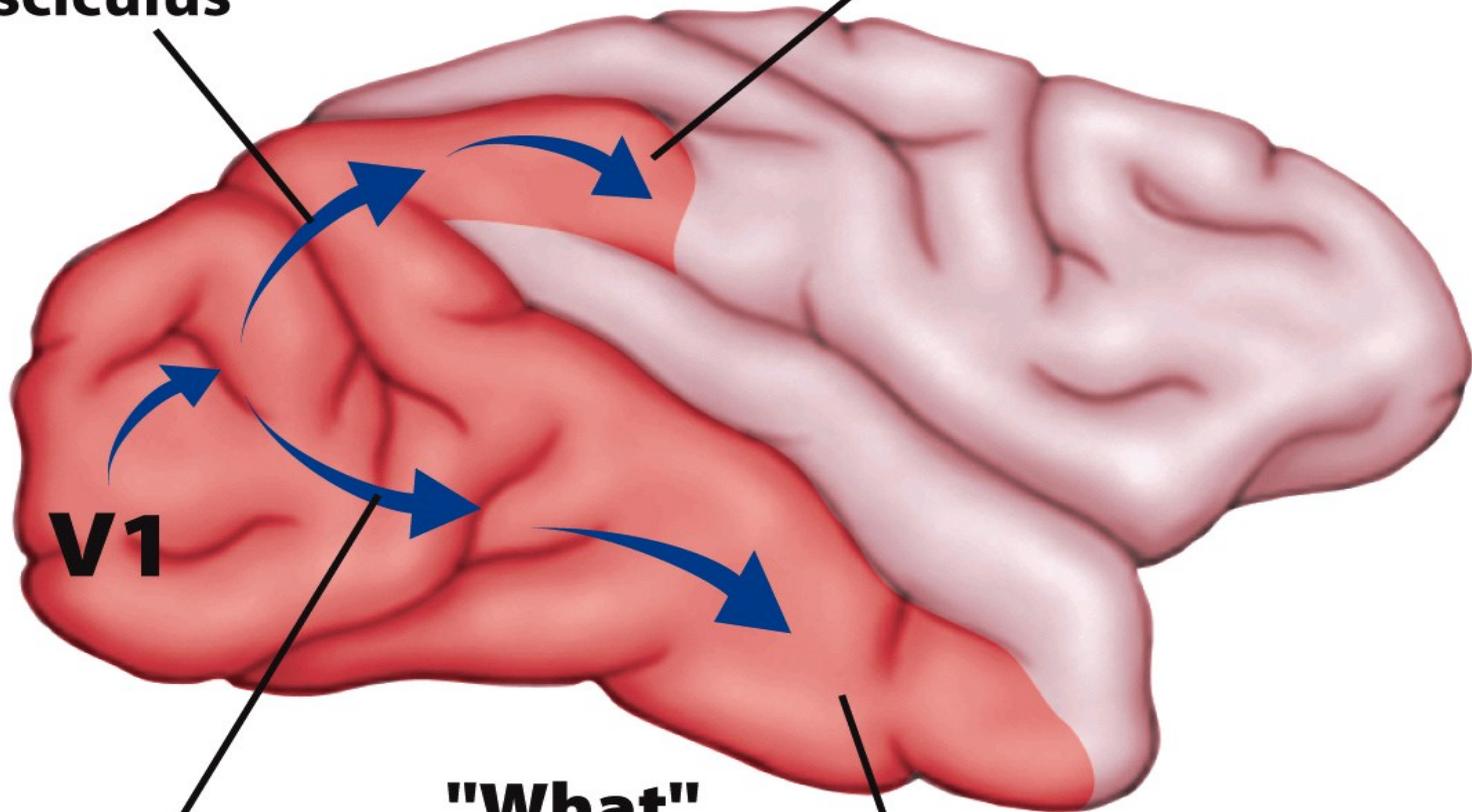
shape



Superior longitudinal fasciculus

Posterior parietal cortex

"Where"



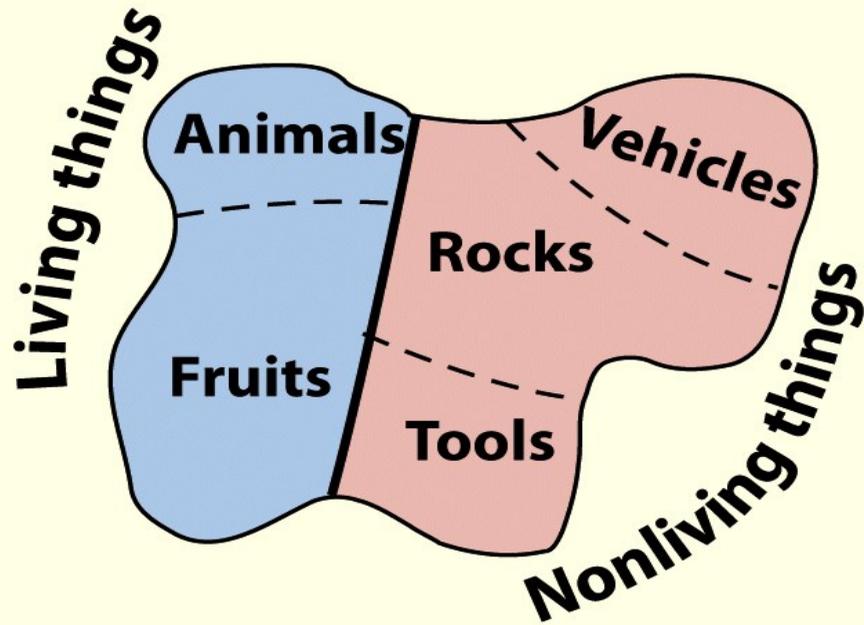
V1

"What"

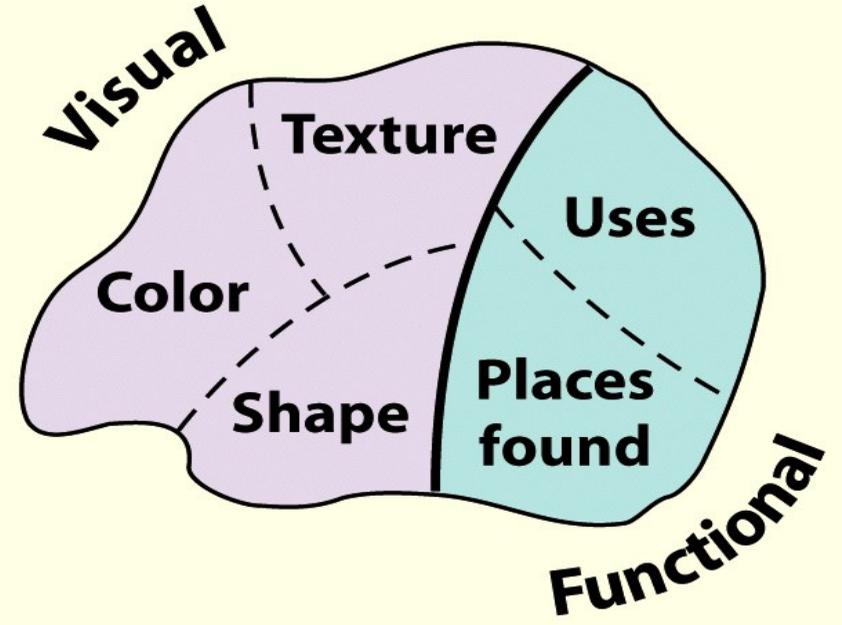
Inferior longitudinal fasciculus

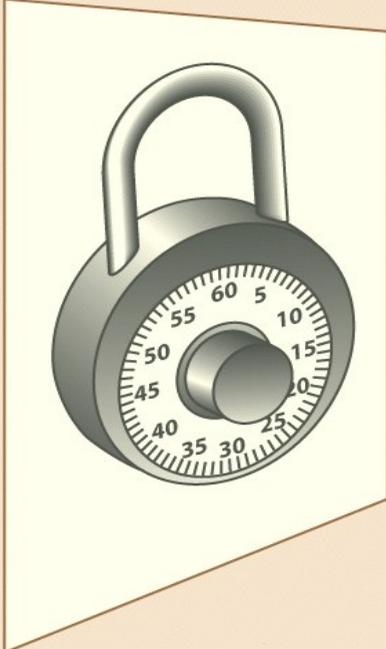
Inferior temporal cortex

Category-based organization



Property-based organization





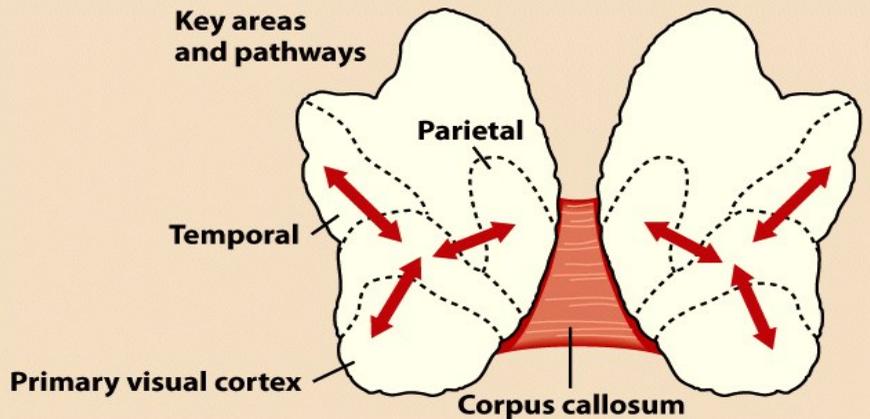
It's a telephone ?



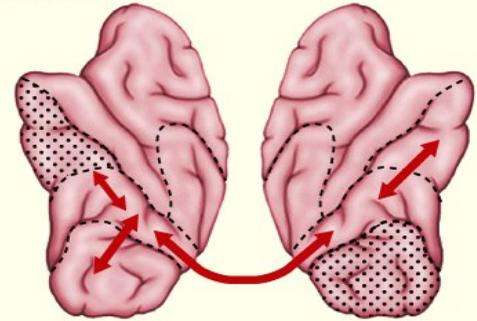






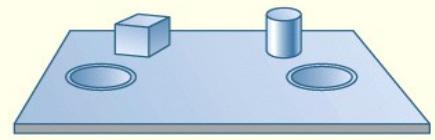


(a) Lesioned monkey performance: normal



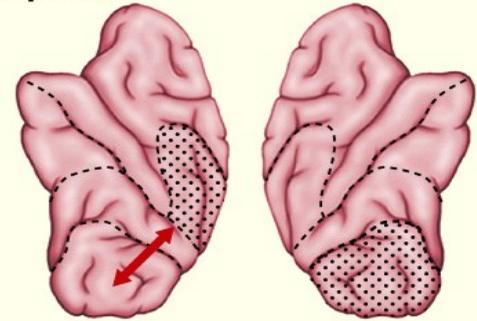
Primary visual cortex-temporal lesion

Task:



Object discrimination "what" task

(b) Lesioned monkey performance: impaired



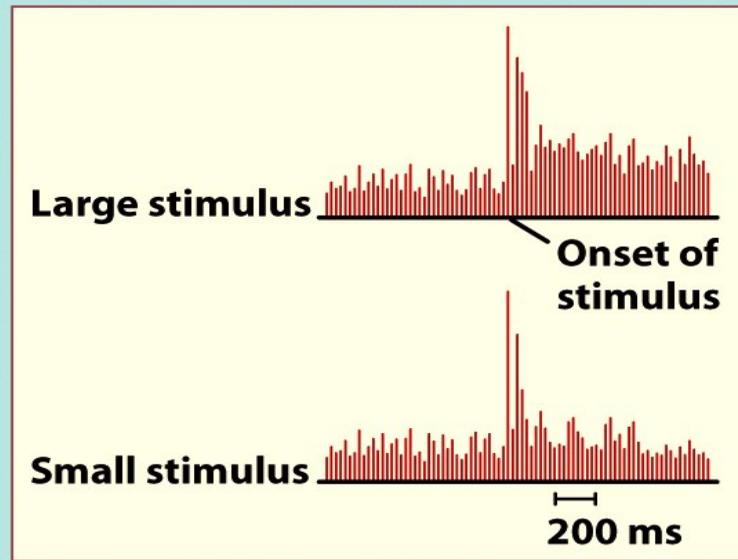
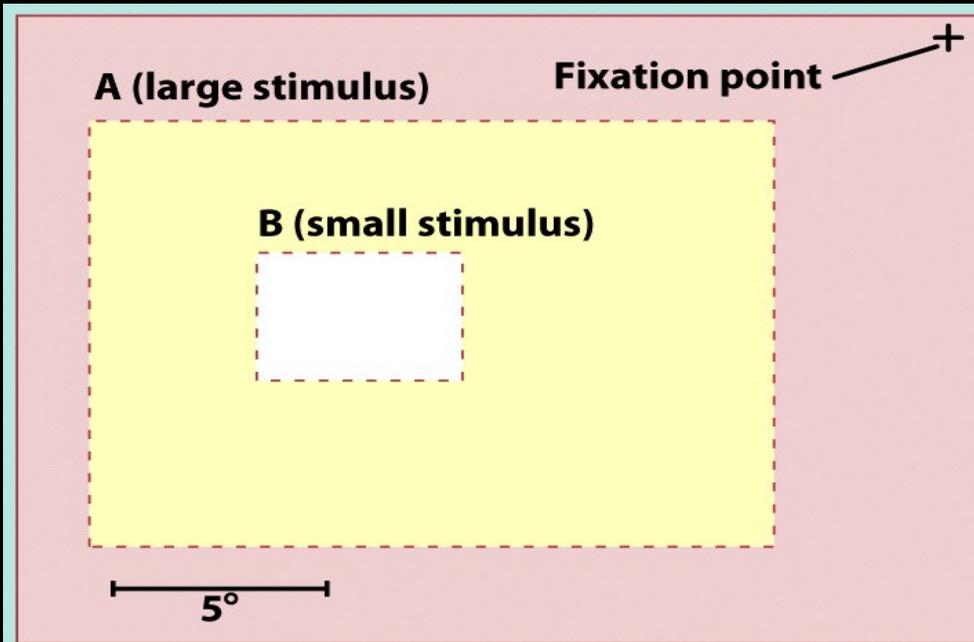
Primary visual cortex-parietal lesion

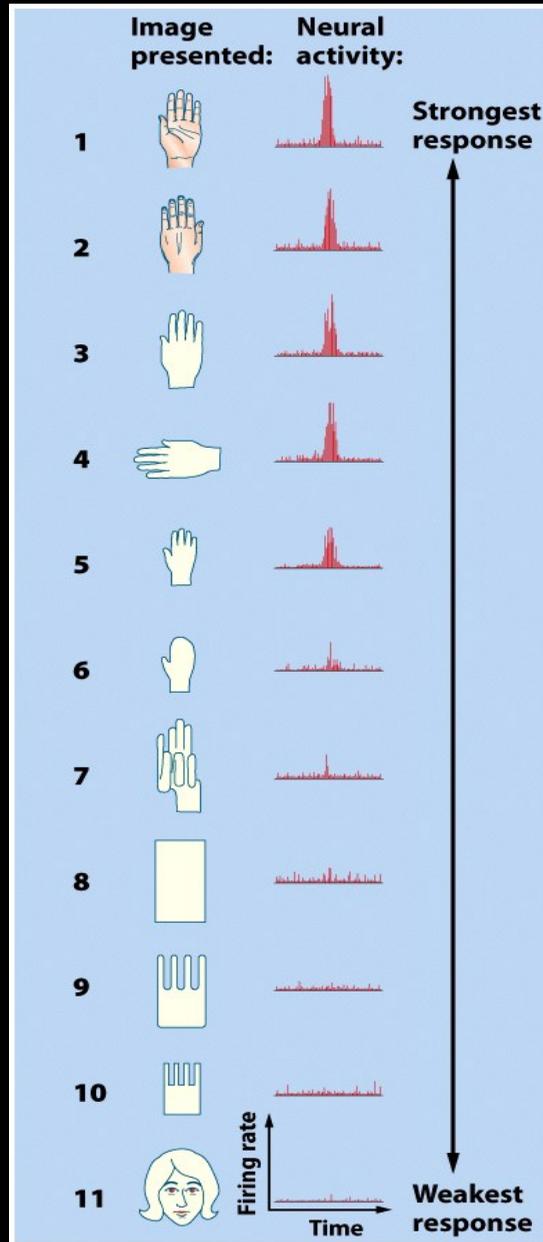
Task:



Landmark "where" task

 = **lesioned area**

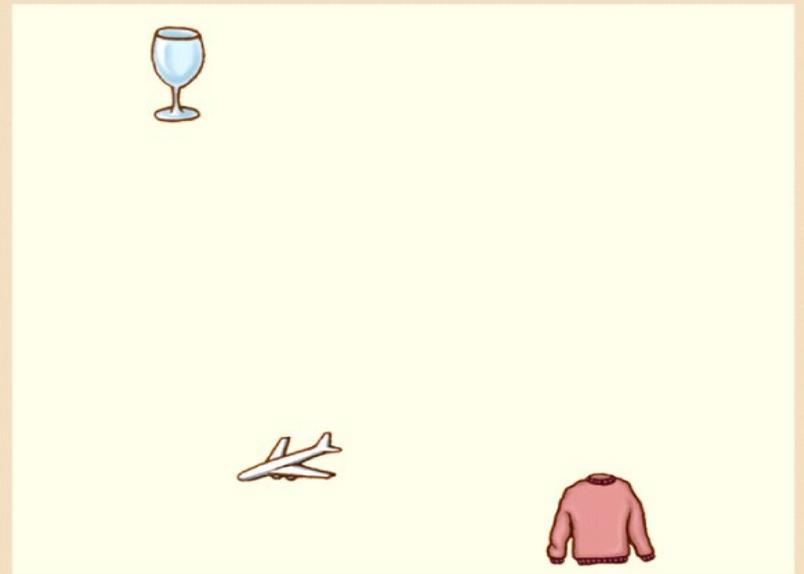




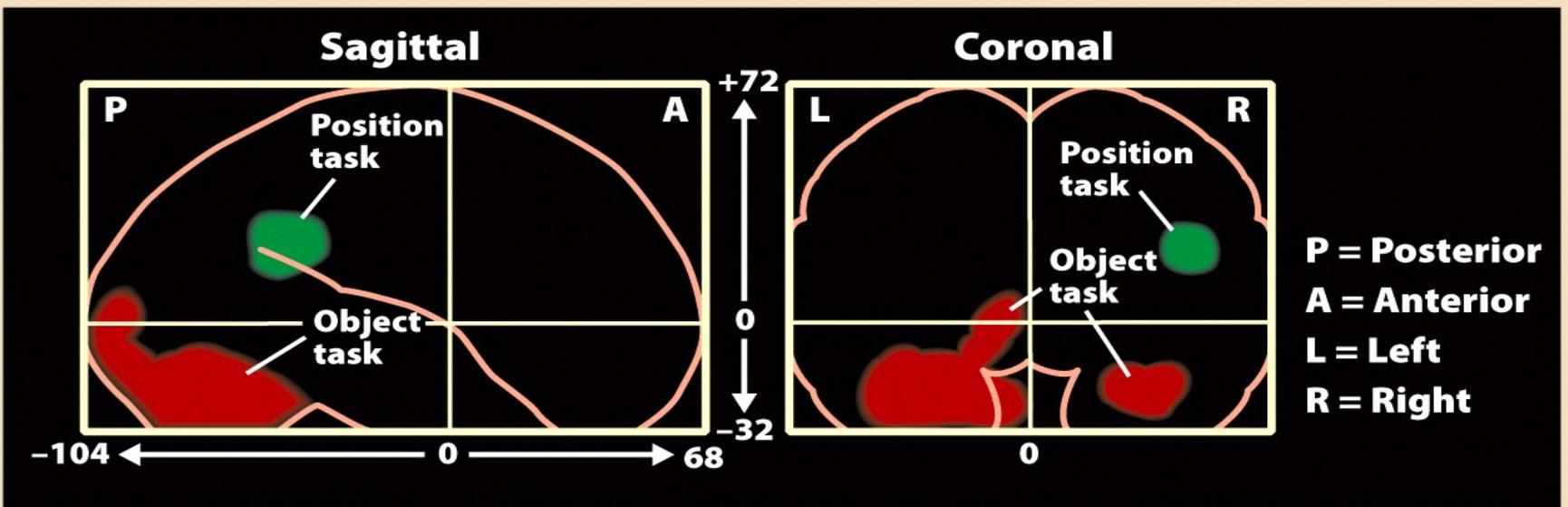
(a)

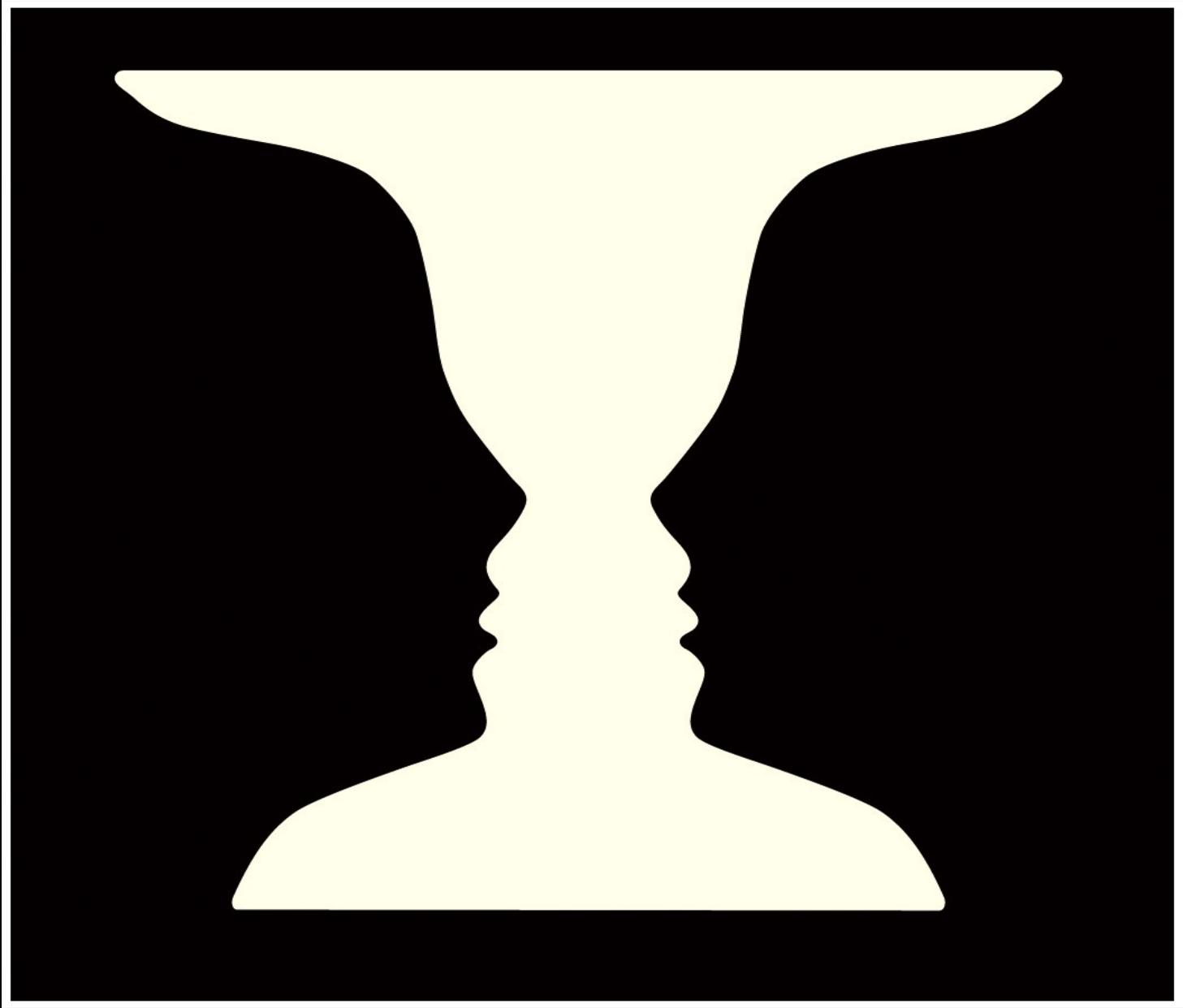


(b)



(c)

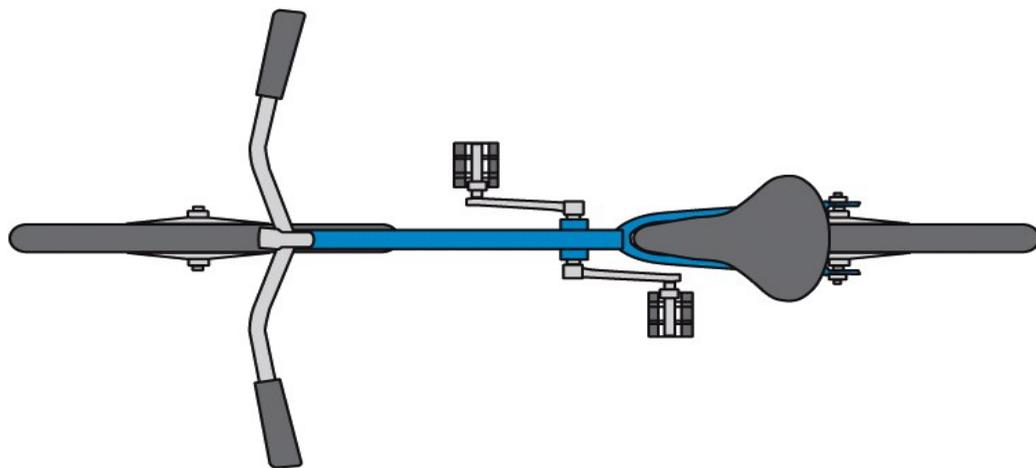
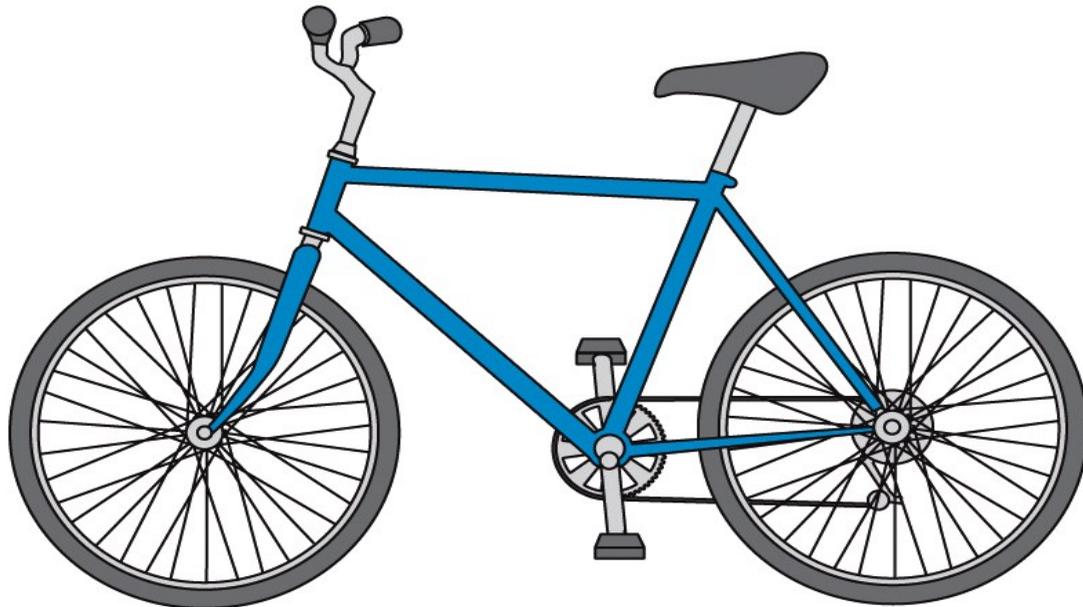




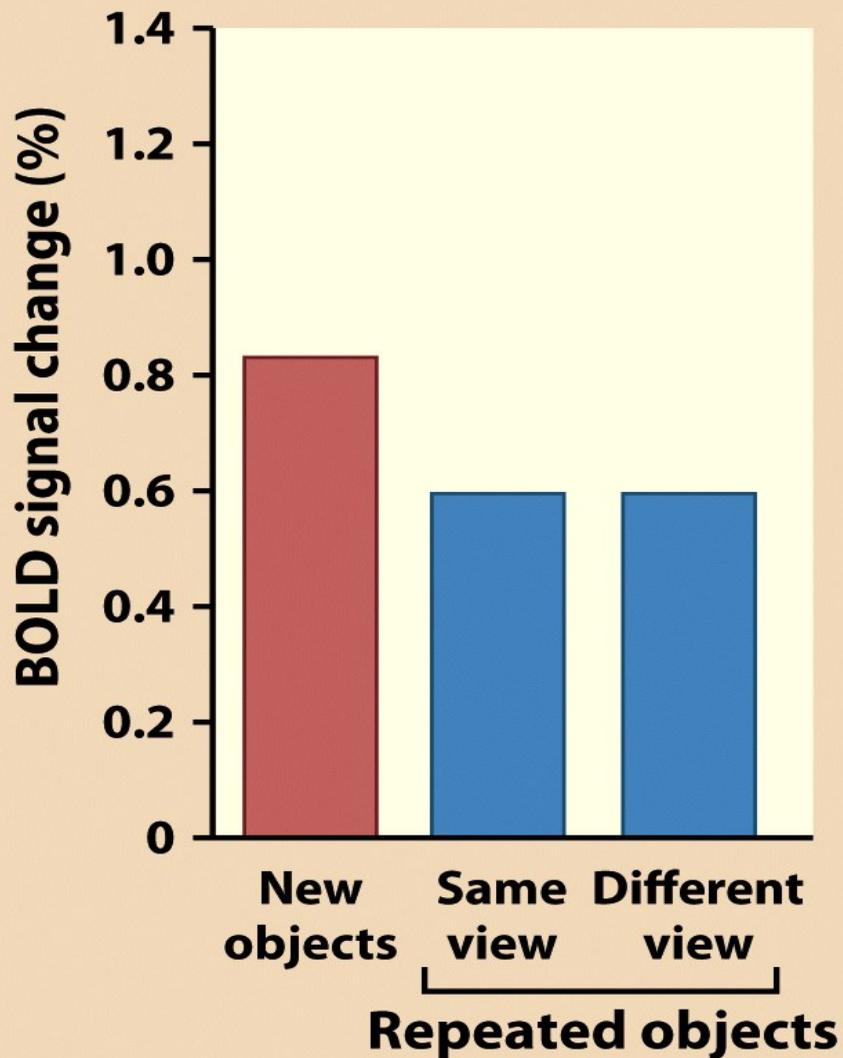




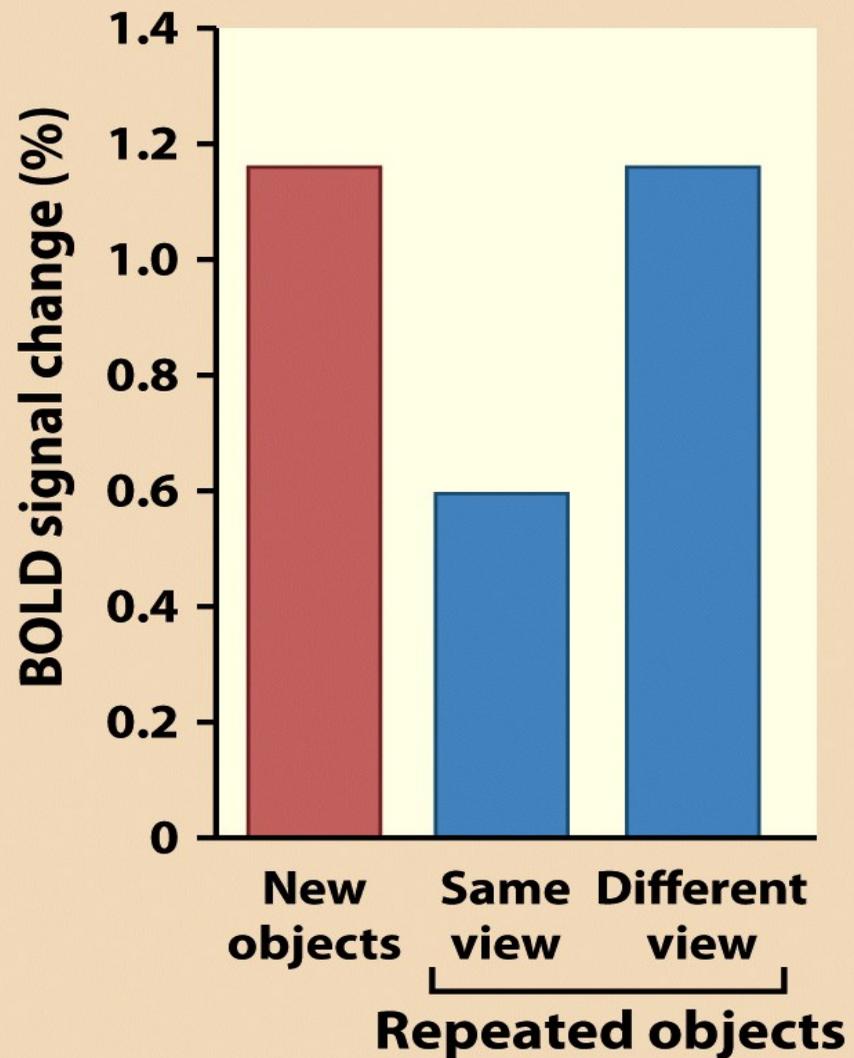




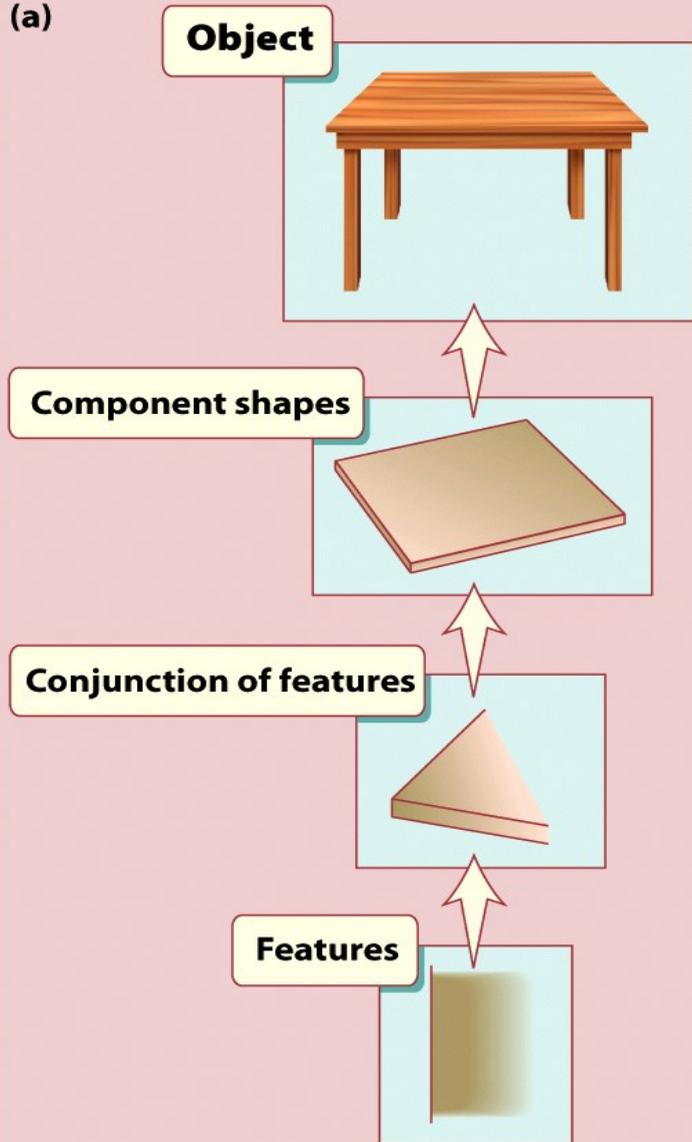
(a) Left fusiform area



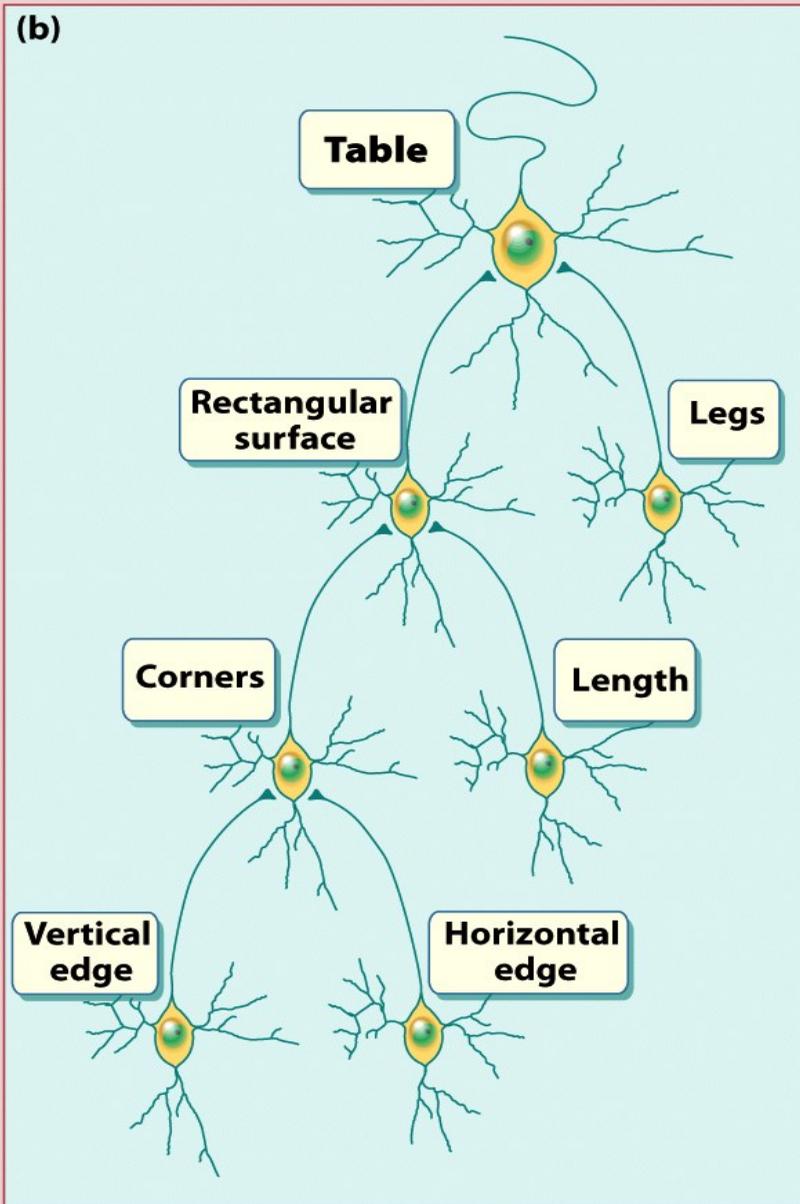
(b) Right fusiform area

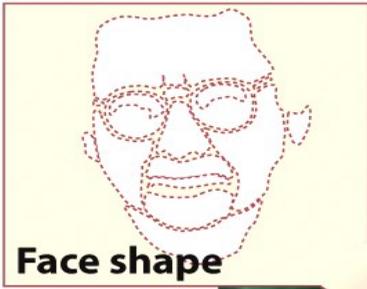


(a)



(b)





Face shape



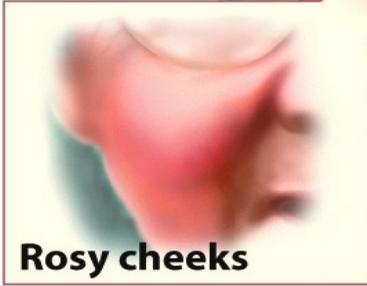
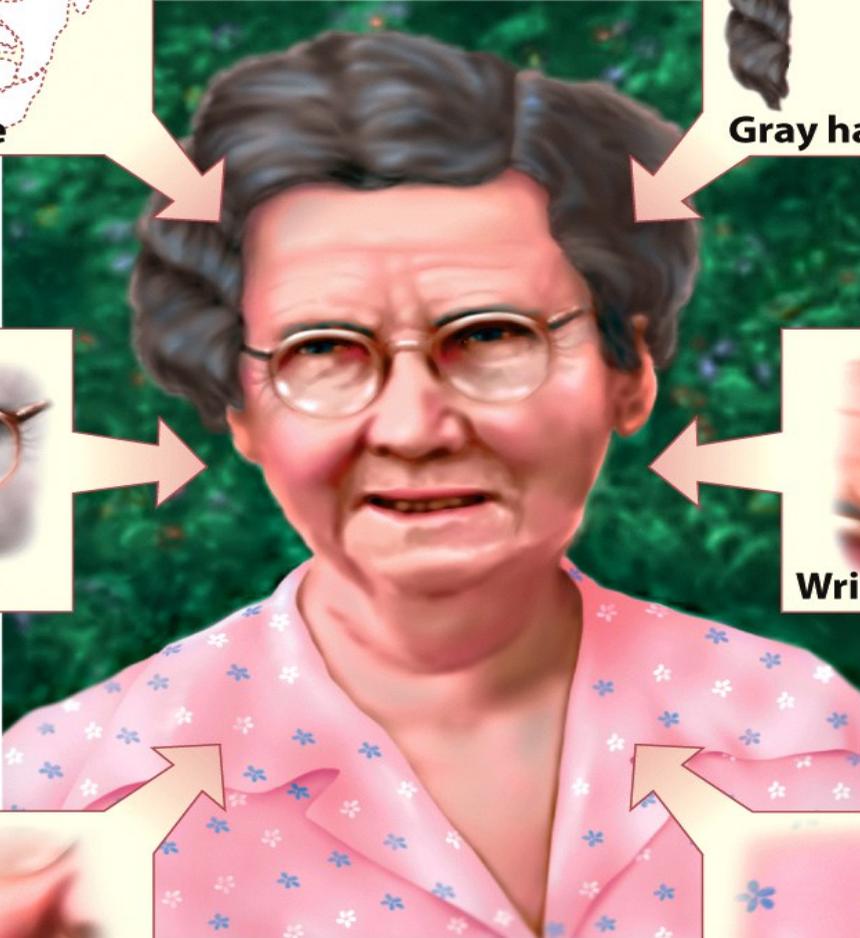
Gray hair



Glasses



Wrinkles



Rosy cheeks



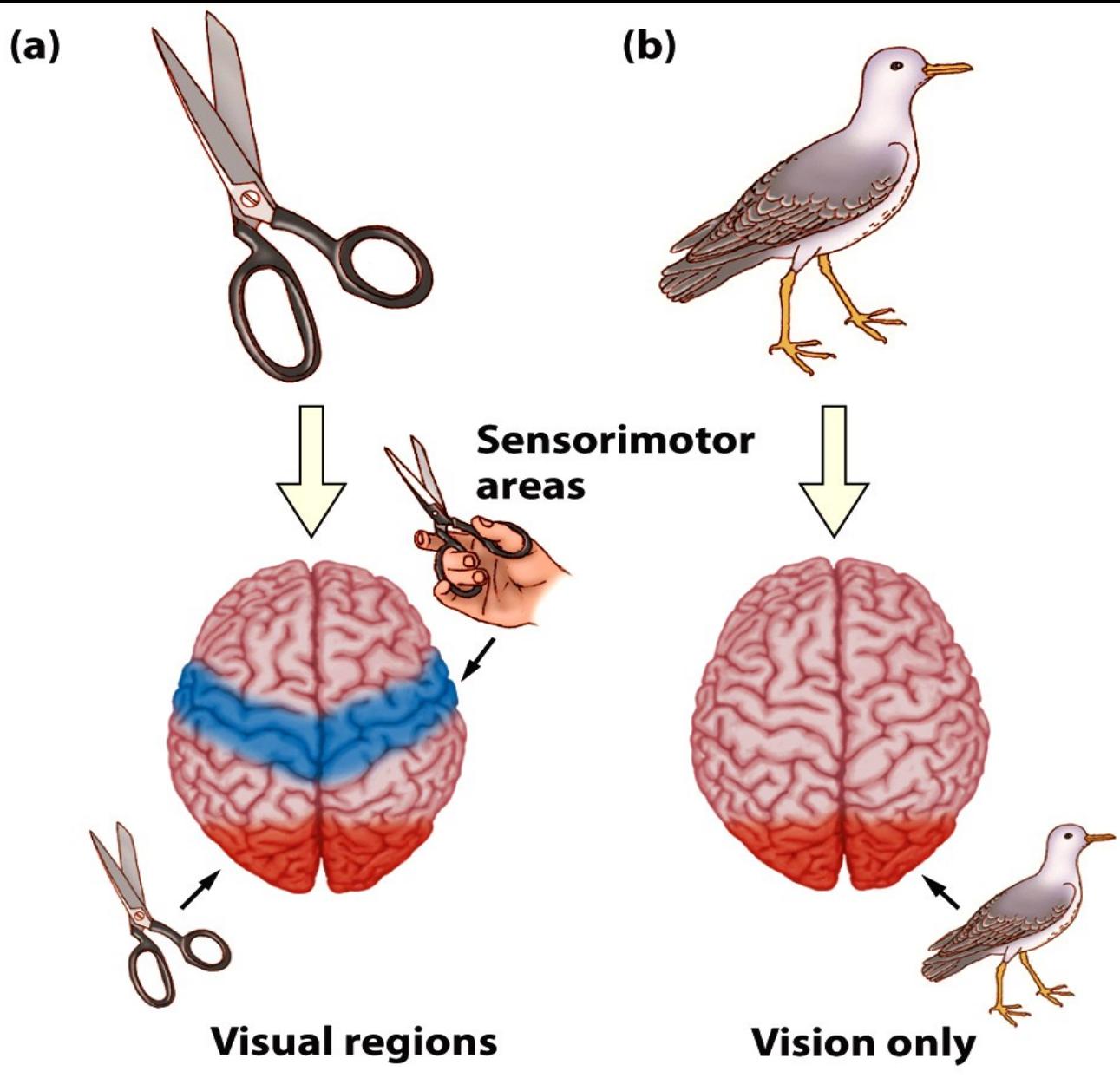
Print dress

(a) Agnosia

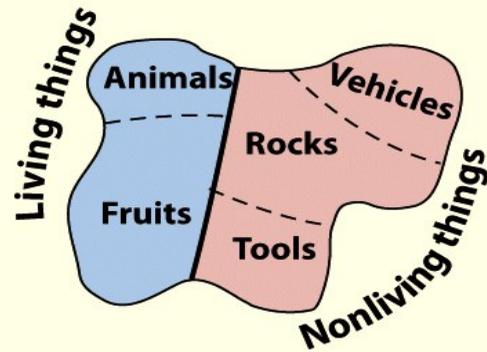


(b) Memory loss

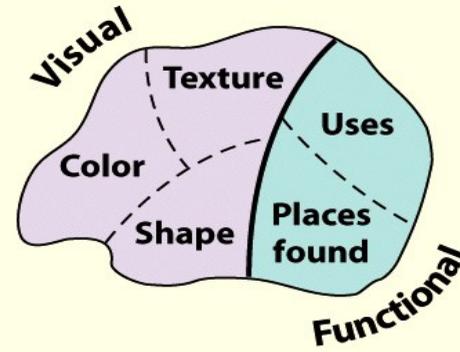




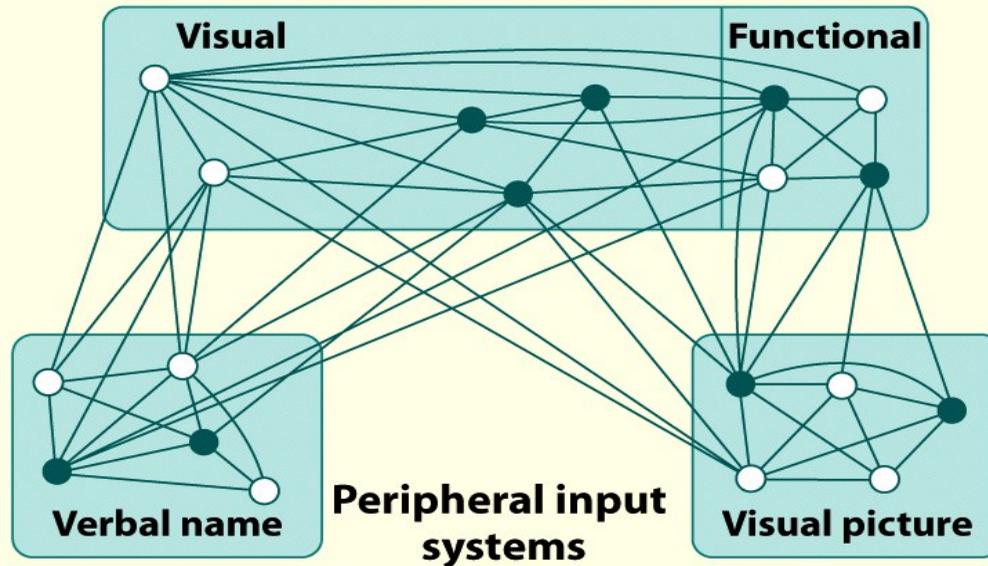
(a) **Category-based organization**



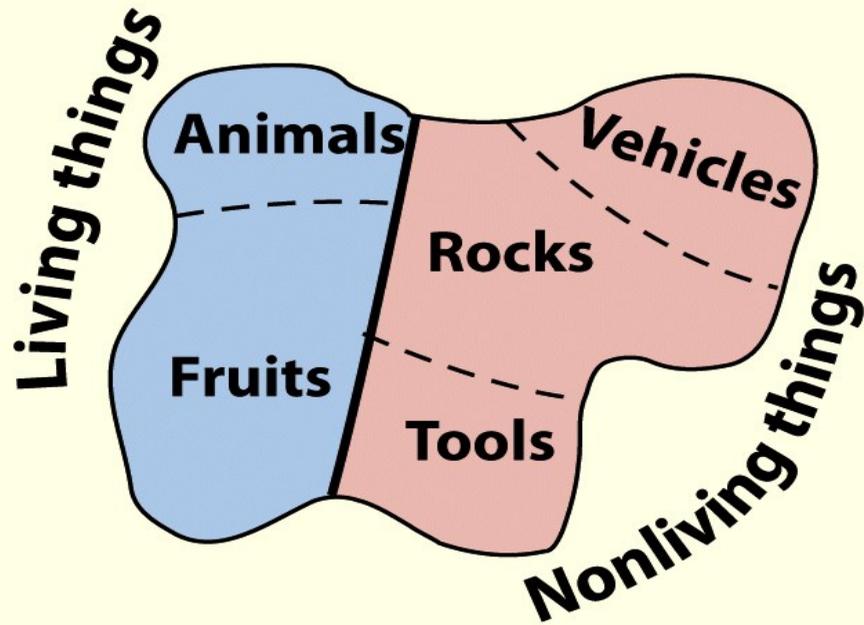
Property-based organization



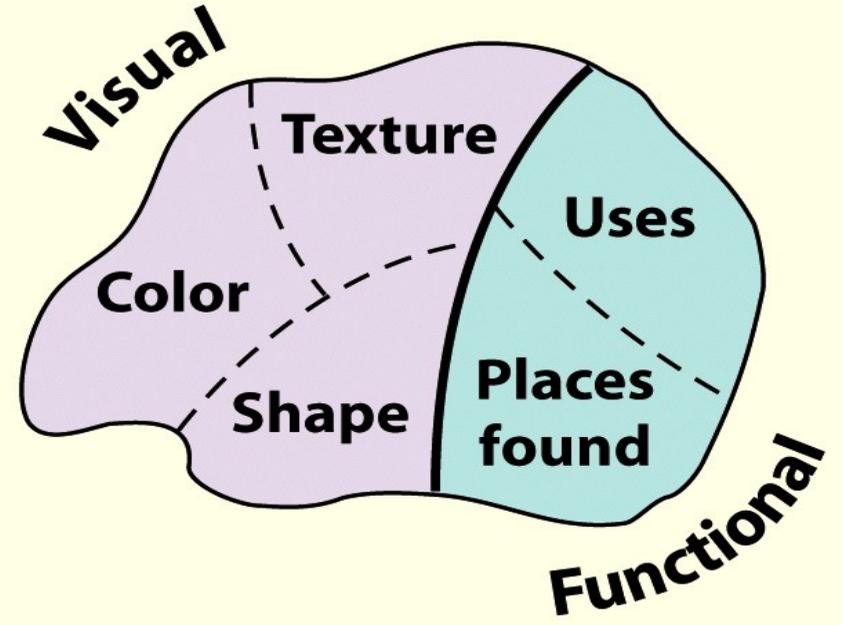
(b) **Semantic system**



Category-based organization



Property-based organization





A



B



C



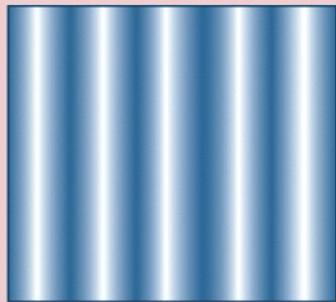
D



E



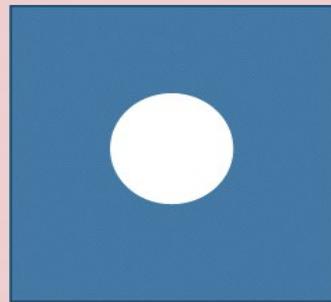
F



G



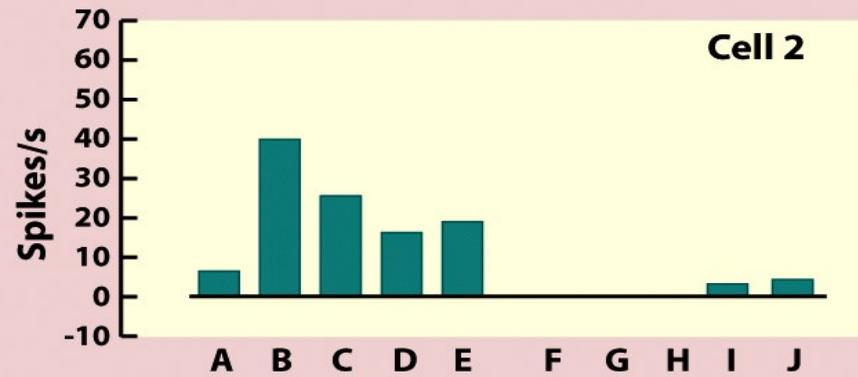
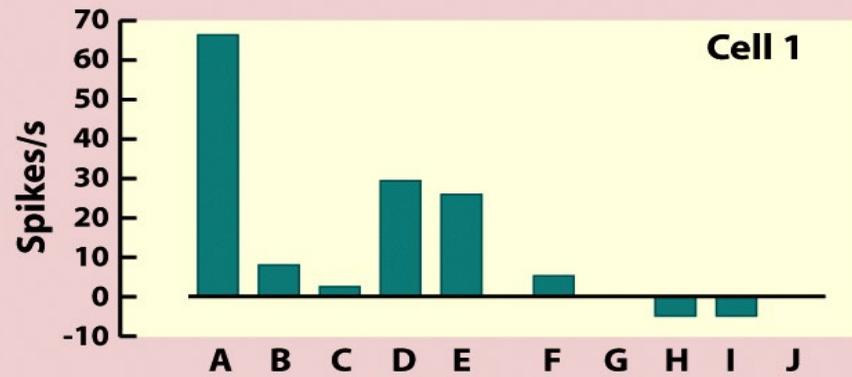
H

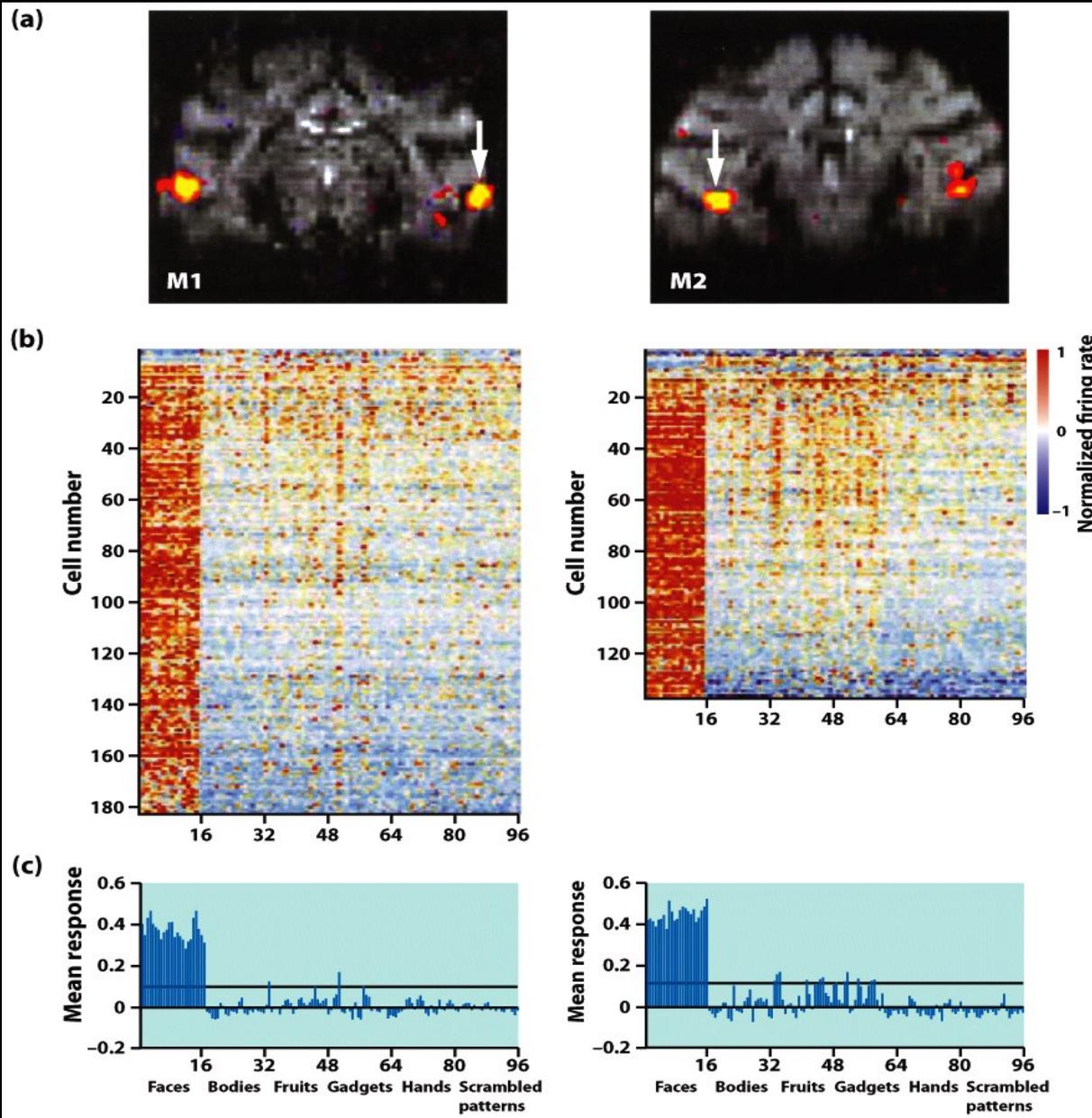


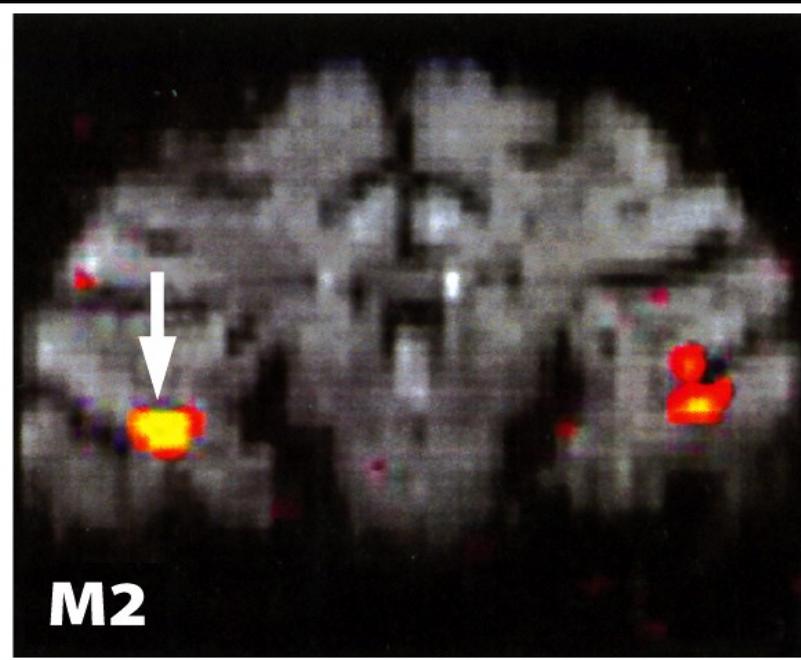
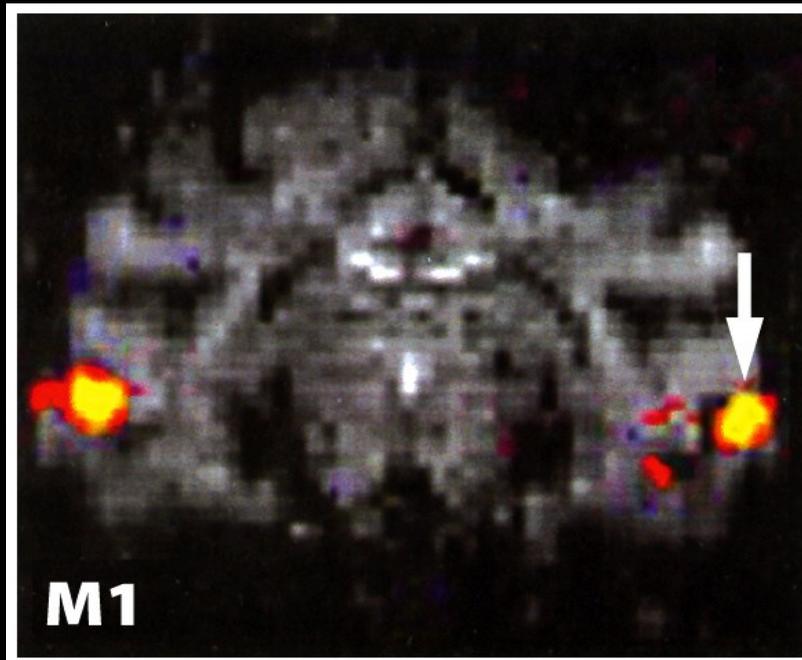
I

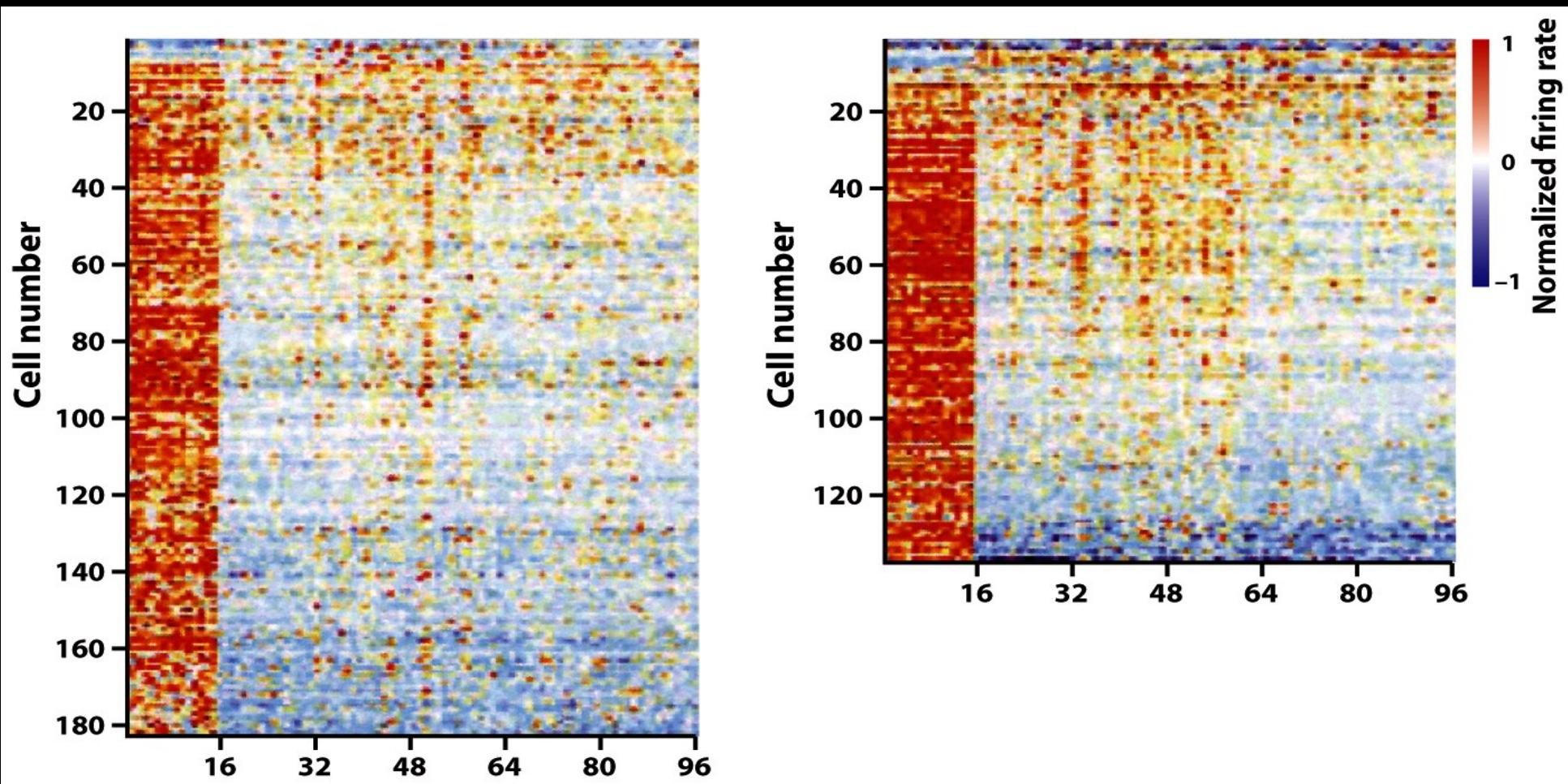


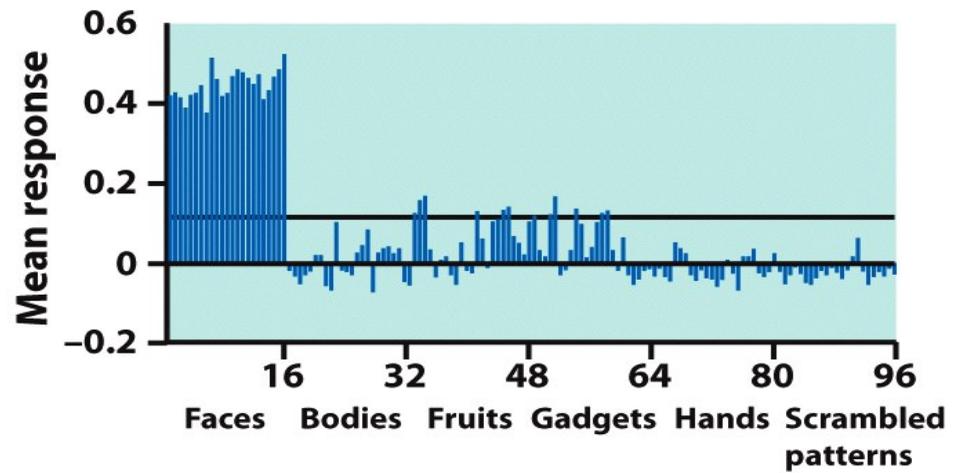
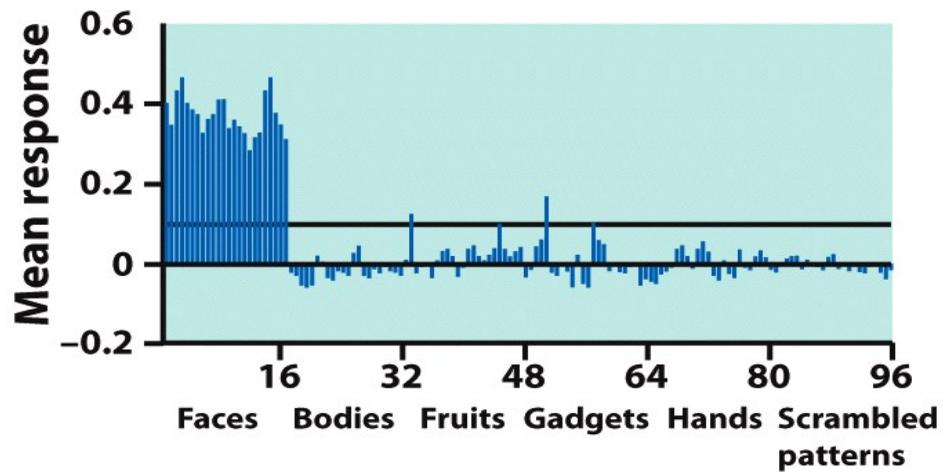
J

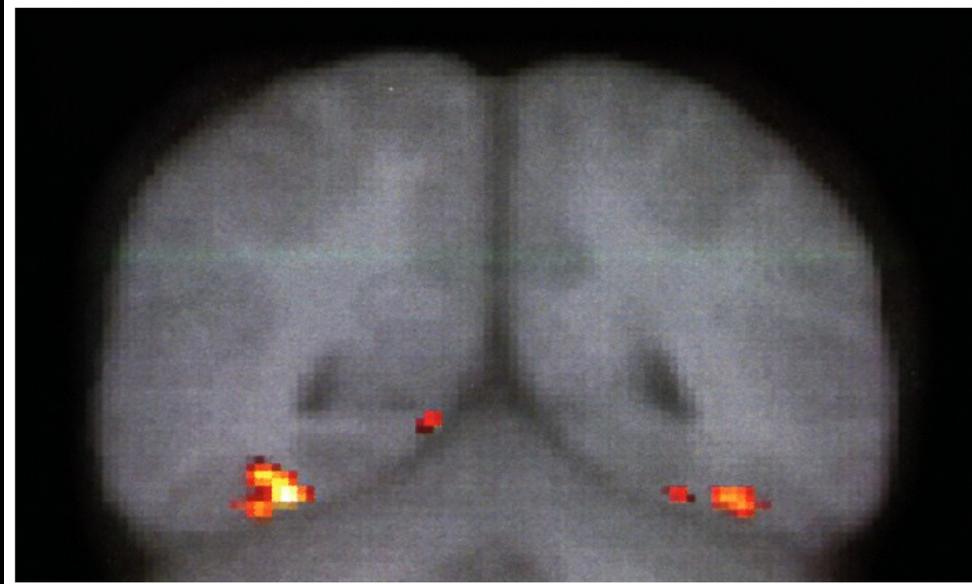
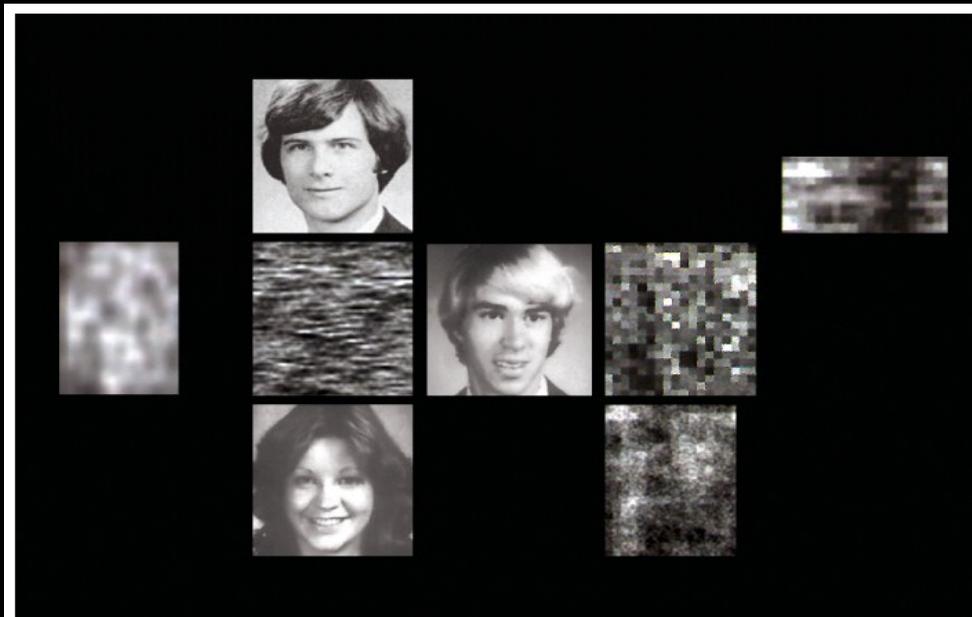




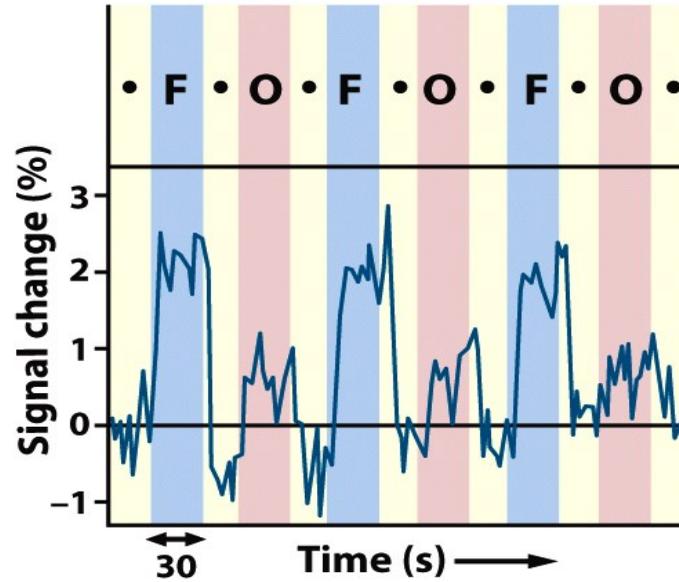








Faces > Objects



Intact faces > Scrambled faces

